PROPOSED COUNCIL STUDY ISSUE	
For Calendar Year: 2004	
Continuing	
New	\boxtimes
Previous Year (below line/defer)	

NUMBER CDD-22

Issue: Modification of Residential Development Standards to support the Density Bonus

currently offered in the BMR Program

Lead Department: Community Development

General Plan Element or Sub-Element: Housing and Community Revitalization Sub-Element

1. What are the key elements of the issue? What precipitated it?

This Study Issue will analyze possible changes to existing residential development standards to support the existing density bonuses offered by the Below Market Rate (BMR) Program. Such standards could include requirements for open space, building height, setbacks, lot coverage, floor area ratio and so forth. Chapter 19.66 of the Sunnyvale Municipal Code establishes the general requirements and density bonuses related to the construction of affordable housing.

This item has evolved from the recent review by Council of the BMR Program which analyzed a broad range of potential revisions to the Program. It has been suggested through testimony received on this review that the City consider relaxing certain development standards as incentives to encourage development of more housing units.

City Council deleted this item from consideration in 2003. Subsequent to the December 2002 workshop, Council considered the BMR Program revisions and staff completed the Community Development (CD) Strategy. Staff is suggesting this issue be revisited in support of its recent incorporation into the CD Strategy. A related item is the review of the maximum allowable building height in the R-3 Zoning District.

2. How does this relate to the General Plan or existing City Policy?

Housing and Community Revitalization Sub-Element

Goal E. Maintain and increase housing units affordable to households of all income levels and ages.

Policy E.1.b Comprehensively review and update the Below Market Rate (BMR) programs to better address affordable housing needs. Review code requirements for terms and conditions, review and update administrative processes to enhance marketing, monitoring and compliance.

3.	Origin of issue:					
	Councilmember:					
	General Plan:					
	Staff:					
	BOARD or COMMISSION					
	Arts		Library			
	Bldg. Code of Appeals		Parks & Rec.			
	ССАВ		Personnel			
	Heritage & Preservation		Planning		\bowtie	
	Housing & Human Svcs					
	Board / Commission Ranki	ing/Comn	nent:			
	Housing & Board / Human Svcs	Commis	sion ranked 3	of	6	
	Planning Comm. Board /	Commis	sion ranked	of _		
4. 5.	Due date for Continuing ar Multiple Year Project? Yes		tory issues (if know		 Dletion 200	4
.	manipio real regioni rec	,	Z ZAPOSTOU FOUL	o.	<u> 200</u>	•
6.	Estimated work hours for o	completio	on of the study issue	-		
	(a) Estimated work hours from the lead department				240	
	(b) Estimated work hours from consultant(s):					
	(c) Estimated work hours f	rom the (City Attorney's Office	e:	20	
	(d) List any other departments:	ent(s) and	l number of work			
	Department(s):			<u> </u>		
	Total Estimated Hours:				260	

7.	Expected participation involved in the study issue process?					
	(a) Does Council need to appr	ove a work plan?	Yes 🗌	No 🖂		
	(b) Does this issue require review by a Board/Commission?			No 🗌		
	If so, which Board/Comm	<u> </u>				
	(c) Is a Council Study Session anticipated?			No 🖂		
	(d) What is the public participa					
	Consultation and coordination with residential property owners, developers and others expressing interest in the BMR Program.					
8.	Estimated Fiscal Impact:					
	Cost of Study	\$ 0				
	Capital Budget Costs	\$ 0				
	New Annual Operating Costs	\$ 0				
	New Revenues or Savings	\$ 0				
	10 Year RAP Total	\$ 0				
9.	Staff Recommendation					
	Recommended for Study					
	Against Study					
		ndation				
direc proje	ain below staff's recommenda ctor should also note the relate ects that the department is cur the impact on existing services	tive importance of this stu rrently working on or that a	dy to othe	er major		
revie	wed by					
	Department Director	Da	te			
appro	oved by					
City Manager		Da t	:e			